HIDDEN (MIDI CC) FUNCTIONS

So many people keep comparing the Blofeld to the Sledge that, out of curiosity, I loaded up a Blofeld CC editor using Reaktor to see if anything would happen on the Sledge...

So far, I've found a couple of things of interest

You can access the extra filter modes:

CC No. 68

Notch 24dB (Data 7)
Notch 12dB (Data 8)
Comb+ (Data 9)
Comb- (Data 10)
PPG VCF (Data 11)

You can also put the Sledge into Unison Mode:

CC No. 99

Poly Mode - No Unison - as on front panel (Data 0)
Mono Mode - No Unison - as on front panel (Data 2)
Poly Unison - Uses 2 Voices (Data 16)
Poly Unison - Uses 3 Voices (Data 32)
Poly Unison - Uses 4 Voices (Data 48)
Poly Unison - Uses 5 Voices (Data 60)
Mono Full Unison (Data 127)

Unfortunately there is no Unison Detune... But you can set LFO 1, 2 or the Mod Wheel to a slow Sine or Triangle and add a touch of depth to detune.

That's all I've come across at the moment, but I'm looking into the SYSEX side of things...

Another one:

CC# 62
Noise Colour (0-127)

You don't need the cc out of midox either. The Blofeld will send these out (keyboard version only)
So, when you select the comb filter for example, it will select it on the Sledge, or if you select the PPG filter
on the Blokeys, so goes the Sledge.
YMMV.
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